

IRON MAN RIMFIRE CHALLENGE

Date: XX/XX/20XX

LOCATION: Main rifle range

ENTRY FEE: \$10/shooter

SPONSOR: Dave Lawrence (402) 992-5406

NOTE: Range will be closed during the duration of shoot

Set Up Time: 07:30 a.m.

Start Time: 09:00 a.m.

NOTE: MATCH IS OPEN TO ALL CRC MEMBERS AND THE PUBLIC

EQUIPMENT:

Weapon: Rim-fire 22 rifle (22 long rifle only), (bolt action or semiauto)

Ammunition: 100 Rounds of 22 long rifle ammo, (LEAD bullets only)

Adjustable from rest or bipod & rear shooting bag, (NO rear monopods)

Open chamber indicator or piece of weed whacker line 3 feet long.

Ear & Eye Protection required

COURSE OF FIRE:

Stage #1 – NRA Silhouette Rams – 10 rounds of ammo

Stage #2 – 50 yard IBR targets – 30 Rounds of ammo (shoot from bench)

Stage #3 – 25 Yard KYL spinners – 10 Rounds of ammo (from bench or prone)

Stage #4 – 50 Yard KYL swingers – 10 Rounds of ammo (standing or sitting w/sling) KYL Egg for Bonus

Stage #5 – 100 yard golf ball – 10 rounds of ammo (from bench or prone)

Stage #6 – 200 yard bunny – 10 rounds of ammo (from bench or prone)

Stage #7 – Urban Sniper – 10 rounds of ammo (from bench or prone)

NOTE:

ALL RANGE SAFETY RULES WILL BE FOLLOWED AND ENFORCED

ALL GUESTS MUST SIGN A RELEASE OF LIABILITY FORM

CRC IS NOT LIABLE OR RESPONSIBLE FOR ANY DAMAGE TO PERSONAL PROPERTY

Shooters need to be sighted in @50 yards prior to match.

General Reference marks for 100 and 200 yards shots will be provide

Stage #1: NRA Silhouette Rams

Distances – 50 yards(Standing), 100 yards (prone)

OBJECTIVE:

Shoot 5 Ram's from left to right

Load & shoot 1 round at a time

Rams must fall completely off stand to count

Rams will be spray painted red

Each Ram is worth 5 points

Stage #2: 50 Yard IBR targets (International Bench Rest)

25 targets – 1 round per/target

Time – 25 Minutes

Load and shoot 1 round per/target

Targets will be scored at end of stage

Maximum possible score 250 points

Stage #3: 25 Yard KYL Spinner

Load magazine/tube with 8 rounds

Shoot spinners from left to right

Maximum score possible 100 points

Stage #4: 50 yard KYL plates

Load magazine/tube with 10 rounds

Shoot plates from left to right

Shoot egg target for bonus

Maximum Score 100 points & 50 bonus for egg.

Stage #5: 100 yard golf ball

Load 1 round at a time

Shoot golf ball so that it flips up.

Maximum score 100

#of shots x 10 subtracted from 100 = final score

Shoot golf ball back down for 10 points bonus if you haven't used all 10 rounds

Stage #6: 200 yard bunny

Load 1 round at a time

Shoot till hit is confirmed by RA

Maximum score 100

#of shots x 10 subtracted from 100 = final score

Stage #6: Urban Sniper

Load clip/tube with 10 rounds

Shoot from bench or prone position must

Shoot 8 different sniper stations from left to right within 90 seconds

Shooter's barrel must be behind barricade opening at all times during shots fired

Timer will be used to monitor time

Maximum Score 80 Points